Skiddelz - This Song Is For Kids Only

(Verse 1)

Hey little ones, gather 'round, it's time to play In the world of rhymes, where we groove and sway We'll hop and skip, make our way through the day With words as our guide, we'll find our own way

In the land of imagination, where dreams take flight We'll paint with words, in colors so bright From the tallest mountains to the oceans deep In our rhyming world, there's no time to sleep

(Chorus)

Hey, hey, here we go In the world of rhymes, let your spirit flow! Sing it loud, sing it strong With our rhymes, we all belong!

(Verse 2)

A, B, C, let's sing the song
Learning is fun, we'll never get it wrong
From apples to zebras, we'll explore it all
In the rhythm of our rhymes, we'll stand tall

Counting one, two, three, with every beat
Math is easy, it's really neat
Shapes and colors, we'll learn as we play
In our rhyming world, every day's a new day
(Chorus)
Hey, hey, here we go
In the world of rhymes, let your spirit flow!
Sing it loud, sing it strong

With our rhymes, we all belong!

(Verse 3)

Let's take a trip to the land of make-believe
Where anything's possible, if you just believe
Dragons and unicorns, they're all our friends
In our rhyming world, the adventure never ends

Through forests of words, we'll wander and roam
In search of treasures, we'll find our own
With each new verse, our story unfolds
In the world of rhymes, our imagination holds

(Chorus)

Hey, hey, here we go In the world of rhymes, let your spirit flow! Sing it loud, sing it strong With our rhymes, we all belong!

(Verse 4)

Now it's time to bid adieu

But don't be sad, our journey's not through

With rhymes in our hearts, we'll go on our way

Until we meet again, another day

So keep singing, keep rhyming, let your voice be heard

In the world of rhymes, let your spirit soar like a bird

For in our rhyming world, there's always a place

Where laughter and joy will never erase

(Chorus)

Hey, hey, here we go In the world of rhymes, let your spirit flow! Sing it loud, sing it strong

